

47th Annual Wallace Bernard Memorial Native Youth Hockey Tournament

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<http://wallacebernard.com>



September 23, 2019

To Whom It May Concern:

This year we will be hosting the 47th Annual Wallace Bernard Memorial Native Youth Hockey Tournament, March 12 - 15, 2020. I hope that your community and children participate in this annual youth hockey tournament. We welcome all new and former hockey players and fans and wish you the best of luck this year.

For information:

Phone: (902) 565-5499 after 5PM
Fax: (902) 539-6645

Please have registration and roster forms completed online, by March 6, 2020.

Registration fee is **\$650 per team** for Novice, Atom, Peewee, Bantam, Midget and Oldtimers; **\$1000 per team** for Senior A and Senior B payable to **Membertou Recreation** if registered before March 6, 2020. **Late registration incurs an additional fee of \$100 per team (after March 6, 2020).**

Sincerely,

Mike Isadore
Coordinator,
Wallace Bernard Memorial Native Youth Hockey Tournament

MEMO

To: Coaches & Managers

From: Mike Isadore, Coordinator

Date: September 23, 2020

Re: Nova Scotia Mi'kmaw Hockey Association

The Wallace Bernard Memorial Native Youth Hockey Tournament will be following the rules of the newly formed Nova Scotia Mi'kmaw Hockey Association (NSMHA) and the playing rules of Hockey Canada.

Attached are the latest proposed rule set as of this date. The latest version can always be found at <http://www.mikmawhockey.ca>

MEMO

To: Coaches & Managers
From: Mike Isadore, Coordinator
Date: September 23, 2019
Re: No Hitting Rule

In an effort to reduce injury and make the game safer for all involved, the Nova Scotia Mi'kmaw Hockey Association (NSMHA) has mandated that Body Checking be removed from all divisions in the Wallace Bernard Memorial Native Youth Hockey Tournament.

MEMO

To: Coaches & Managers

From: Mike Isadore, Coordinator

Date: September 23, 2019

Re: Novice Division – Half Ice

For the 2019-20 hockey season, Hockey Nova Scotia and Hockey Canada have mandated that all Novice hockey in Nova Scotia is to be played on a half-ice surface.

In keeping with Hockey Nova Scotia and Hockey Canada rules, all Novice division games will be played on a half-ice surface.

MEMO

To: Coaches & Managers

From: Mike Isadore, Coordinator

Date: September 23, 2019

Re: Senior A and Senior B Divisions

For the 47th Annual Wallace Bernard Memorial Native Youth Hockey Tournament, Senior A and Senior B Divisions have been added. These are non-contact divisions for players 16 and older; Senior B may have one 14 or 15 year old player. For each player under the age of 18, team officials must submit a waiver signed by the parents of the player(s).

MEMO

To: Coaches & Managers
From: Mike Isadore, Coordinator
Date: September 23, 2019
Re: Oldtimers Division

For the 47th Annual Wallace Bernard Memorial Native Youth Hockey Tournament, an Oldtimers Division has been added. This is a non-contact division for players aged 35 and older. Each team will be allowed a maximum two 34 year-old players, and they must be declared on the roster form.

Goaltenders in the Oldtimers Division must be 30 years or older at the start of the tournament.

MEMO

To: Coaches & Managers

From: Mike Isadore, Coordinator

Date: September 23, 2019

Re: Age Eligibility and Cut Off Dates

Please be advised of the age eligibility for this year's tournament, as prescribed by Hockey Nova Scotia and NSMHA.

Note that females now play by actual age.

Should you have any questions regarding age eligibility, please contact:
Mike Isadore: coordinator@wallacebernard.com
Phone: (902) 565-5499 after 5PM
Fax: (902) 539-6645

For the 2019/2020 Hockey Season

Birth Year	Age (as of Dec 31/19)	Category of Play
2013 or later	6 or younger	Tots
2012	7	Novice
2011	8	Novice
2010	9	Atom
2009	10	Atom
2008	11	Peewee
2007	12	Peewee
2006	13	Bantam
2005	14	Bantam
2004	15	Midget
2003	16	Midget
2002	17	Midget

MEMO

To: Coaches & Managers
From: Mike Isadore, Coordinator
Date: September 23, 2019
Re: Rosters

As per Nova Scotia Mi'kmaw Hockey Association rules, each team is allowed a maximum of twenty-three (23) players listed on their roster. A maximum of twenty (20) players may dress for a game – eighteen (18) skaters (max) plus two (2) goaltenders (max). A player may only play for one team in a division.

The submitted roster form is final after a team's first game and there will be no additions or subtractions for the remainder of the tournament.

If a roster form is not submitted, then the roster appearing on the first game sheet is frozen as such. No more roster additions will be allowed.

In the case that a player who has agreed to play on a team isn't available for a game, they should appear on the roster list, but not on the game sheet.

Any players not listed on the gamesheet are ineligible to play that game. If a player is late, they should make their arrival known to the game officials to be added to the game sheet.

MEMO

To: Coaches & Managers
From: Mike Isadore, Coordinator
Date: September 23, 2019
Re: Team Registration

In an effort to use less paper, and to help us gather team information more efficiently, we have implemented an online registration form, which is available on our website at <http://wallacebernard.ca> We encourage team officials to use this form to register your teams.

Once signed-up, team officials will be given access to an online document to track and submit rosters.

**RULES AND ENFORCEMENT CODE OF DISCIPLINE
WALLACE BERNARD MEMORIAL NATIVE YOUTH HOCKEY INVITATIONAL**

Team coaches are responsible for the conduct of their players. In the event of a fight, all players on the ice at the time of the fight must proceed to their benches, except goaltenders. Goaltenders must remain at their crease unless otherwise directed by an official or if it is dangerous to remain there. The coach and his assistants must restrain other players from getting involved in any fight.

Fighting will result in immediate ejection from the Tournament and players involved are subject to further suspensions. All such incidents will be reported to the Nova Scotia Mi'kmaw Hockey Association and each player's regular league.

The Organizing Committee does not accept any liability for any loss or injury suffered while participating in the Wallace Bernard Memorial Native Youth Hockey Tournament.

GAMES

1. The Tournament and game will follow the rules of the Nova Scotia Mi'kmaw Hockey Association and Hockey Canada.
2. Each win is worth 2 points. Each tie is worth 1 point. No overtime for preliminary games.
3. All games shall consist of three periods of 15 minutes straight time. If the score is within two (2) goals in the final five (5) minutes of the game, the clock will be stop-clock.
4. If, after all preliminary games have been played and there is a tie in the standings, the following format will be used to determine the final standings:
 - (A) If teams faced each other in a preliminary game, the winner of that game will place higher.
 - (B) The team with the best goals for and against record will place higher in the standings.
 - (C) The team with the lesser total amount of penalties in minutes will place higher in the standings.
 - (D) The team with higher goals for total will place higher in the standings.
 - (E) The team with lesser goals against total will place higher in the standings.
 - (F) Coin toss.
5. All playoff and Championship games will follow the tie breaking rule(s) to determine the winner:
 - (A) A five minute 3-on-3 sudden death overtime period. First penalty results in 4-on-3; second penalty results in 5-on-3.
 - (B) If the game is still tied, a shoot-out will determine the winner. Each team must select 3 players, whom in turn have a penalty shot attempt. The total score from these 3 shooters will determine the winner. If a tie remains, then each team will alternate shooters until a winner is decided.
6. A player must play at least one preliminary game for a team to be eligible to play for the same team in the playoff round.

**Supplementary Senior Rules for the
Wallace Bernard Memorial Native Youth Hockey Tournament**

Revised: Jan-10-2019

The Wallace Bernard Memorial Native Youth Hockey Tournament uses the playing rules of Hockey Canada and the Nova Scotia Mi'kmaq Hockey Association (NSMHA). The following rules are supplementary to those rules, and may supersede some rules established by NSMHA. Anything not covered here will fall back to the NSMHA rules.

Senior is a non-contact division for players aged 16 and older; Senior B may have one 14 or 15 year old player. For each player under the age of 18, team officials must submit a waiver signed by the parents of the player(s).

Players listed on a Senior B roster must not be a rostered player of a high-level competitive hockey team at any point during the current hockey season. This includes, but is not limited to: Major Midget, Junior B, Junior A, Major Junior, Semi-pro, Pro, College/University, or Senior A in any Native tournament.

Players may not play for both Senior A and Senior B divisions of the same tournament.

All Senior A and Senior B games, both preliminary and playoff rounds will consist of:

- 2 periods of 10-minute running clock
- 1 period of 12-minute stop-clock

Playoff games will follow the regular tie-breaking rules of the Wallace Bernard Memorial Native Youth Hockey Tournament. Preliminary games tied at the end of regulation will count as a tie in the standings.

NOVA SCOTIA MI'KMAW HOCKEY ASSOCIATION
RULES & REGULATIONS
DRAFT
revised 11-OCT-2017

REGULATIONS: All games are played under Hockey Canada Minor/Female Rules and Nova Scotia Mi'kmaq Hockey Association (NSMHA) Regulations.

1. Penalties

Minor	2 minutes during stop-time, 3 minutes during straight-time
Major	5 minutes
Misconduct	10 minutes
Major Penalty:	Any player or team official incurring a major penalty shall also be assessed a Game Misconduct penalty.
Misconduct Penalty:	Any player or team official incurring two or more Misconduct penalties in a game shall also be assessed a Game Misconduct penalty.
Game Misconduct:	When the penalty is assessed in the last 10 minutes of the third period, in overtime, or after the conclusion of the game, an automatic 1 game suspension shall apply.
Match Penalty:	Minimum 2 game suspension.
Gross Misconduct:	Minimum 2 game suspension

All Game Misconducts, Gross Misconducts and Match penalties will be reviewed by the NSMHA Rules/Discipline Committee, and additional suspensions may be applied. Players assessed a Game Misconduct, Gross Misconduct or Match penalty are not eligible for any award in the tournament.

Fighting - If a fight occurs, all players except the goaltender shall immediately retire to the front of their respective bench or to a neutral area designated by the Referee and shall remain there until the Referee calls them back to resume play. Goaltenders must not leave their crease unless directed by the Referee to do so. Players on the bench (or team officials) shall not go on the ice during the fight/altercation.

2. Substitutions

If a goalkeeper goes to his/her bench during the game for any reason, he/she must be replaced immediately. If play is halted for a player who is apparently or actually injured, that player must leave the ice until after play is resumed (with the only exception being the goaltender).

3. Suspensions

Notice of all suspensions during the Tournament will be forwarded (with a full report of the circumstances) to the player's regular league officials. The NSMHA Rules/Discipline Committee may require players and team staff to appear at hearings into these matters. A player who is suspended in her/his regular league cannot play in an NSMHA Tournament until her/his suspension is lifted by their regular league officials.

4. Eligibility

Teams and Players must be registered and in good standing with NSMHA. Proof of registration must be available upon request.

5. Composition of Teams

Each team may register twenty-three (23) properly registered and affiliated players, but only twenty (20) players including two goaltenders may dress for each game. A minimum of six (6) players, including one goaltender are required to start a game.

6. Alternate Goaltender

The alternate goaltender must be ready to play at all times during a game. Only two (2) minutes will be allowed for a goaltender to recover from an injury. After two minutes, he/she will be replaced immediately.

7. Player Eligibility

Senior players playing in NSMHA Tournaments and Leagues must have Indian Status; players in youth divisions must have Indian Status or have at least one parent with Indian Status to participate. Proof in the form of a non-expired, federally-issued Indian Status card and Birth Certificate must be available upon request should a player's eligibility come into question. Failure to produce this proof will deem the player "ineligible".

Players participating in NSMHA-Sanctioned Tournaments and Leagues must follow Hockey Canada age categories. Players in the second year of their respective age category may dress as an Affiliated Player for a team in the next higher age category (e.g., A second-year Bantam player may dress for a Midget team). This player must be designated on the Team Roster form and game sheets with "AP" beside his/her name. Overage players are not permitted. Players are not permitted to play on more than one team in any one age-division of the same Tournament.

If it is proven that a team has registered/listed an ineligible player, that team will be automatically disqualified from the Tournament, and notice of such irregularity will be forwarded by the Tournament Rules/Discipline Committee to the NSMHA and subject to further sanctions. Team managers will properly submit their team's roster of players eligible to play to Tournament officials, and will have the necessary supporting documentation, including proof of player eligibility. Team rosters submitted to the Tournament on the Players Registration Form may be amended up to the final registration prior to the team's first Tournament game.

Players listed on a Senior B roster must not be a rostered player of a high-level competitive hockey team at any point during the current hockey season. This includes, but is not limited to: Junior B, Junior A, Major Junior, Semi-pro, Pro, College/University, or Senior A in any Native tournament.

8. Team Colours

Home team will wear light-coloured uniforms and the visiting team will wear dark-coloured uniforms. Sweater changes, if necessary, will be decided by the Tournament Committee.

9. Home/Visiting Team

Home/visiting teams are predetermined for Round Robin play. For the playoff round, the home team will be decided by Team Standings.

10. Mandatory Equipment

Helmets with full face masks, and neck guards are compulsory for all players under the age of eighteen (18) years. Mandatory Equipment must be approved by Hockey Canada (Canada) and/or IIHF (International).

11. Dressing Rooms

Only players, team officials named on the team roster, and Tournament officials will be permitted in dressing rooms and the dressing room area. Team Managers must report to Tournament officials at the arena where the game is scheduled, one hour prior to game time to receive dressing room key.

12. Game Report

The game sheets are to be completed by both teams twenty (20) minutes prior to game time. Players not playing in any game must be deleted from all pre-printed sheets of the game report.

13. Game Officials

All referees and linesmen officiating in the Tournament must be qualified and registered by their respective Hockey Canada Association. Off Ice officials will be assigned by the Tournament.

14. Time and Conditions of Play

The ice will be flooded at the start of all games. Warm up time will be 2 minutes or as determined by the Referee, in consideration of time available. Teams not ready to start play at the scheduled time and/or when the Referee calls the players to centre ice for the initial face off, will be subject to a delay of game penalty, and possible forfeiture of the game. Games shall consist of three (3) twelve periods of regulation time as decided by the Tournament Committee. For stop-clock games, if a team leads by five (5) or more goals, clock becomes running-time; stop-time resumes when the goal differential is less than five (5) goals. Teams will be allowed one thirty (30) second time-out which may be taken at any time during playoff games only. Only one time out will be allowed per one stoppage of play.

15. Round Robin

Round Robin games will consist of three (3) periods of regulation time, with no over time.

Points will be awarded in the Round Robin as follows:

Win - 2 Points Tie - 1 Point Loss - 0 Points

If, after all Round Robin games have been played in a division and there is a tie in the standings, the following format will be used to determine the final standings:

- a) If teams faced each other in Round Robin play, the winner of that game will place higher.
- b) The team with the best goals for and against record (total goal difference) will place higher.
- c) The team with the lesser total amount of penalties in minutes (PIM) will place higher.
- d) The team with the higher goals-for total will place higher.
- e) The team with the fewest goals-against total will place higher.
- f) Coin toss.

16. Playoff Games

Playoff games will consist of three (3) periods of regulation time. If a tie exists at the conclusion of regulation play, a five (5) minute stop-time, sudden-victory overtime period will be played. If a tie still exists, a shootout will determine the winner: Each team will select three (3) players, who in turn have a penalty shot attempt; the total score from these three shooters will determine the winner. If a tie remains, each team will alternate shooters until a winner is decided.

17. Protests

Protests must be filed in writing by team officials (signed by Coach and Manager) at the arena Tournament office within thirty (30) minutes after the conclusion of the game. The decision by the Tournament Rules Committee will be final and may not be protested. It should be noted that a Referee's decision is final and may not be protested unless it concerns an interpretation of the rules as outlined in the Hockey Canada rulebook.

Should a team come under protest for player eligibility, that player must produce proof of their eligibility before that team's next game. Failure to produce proof will deem this player ineligible and as per rule 7 - the team will be disqualified from tournament play. The onus is on team staff (Coach and Manager) to ensure their players are eligible and have the proper documentation.